

Gemini

Character Sheet

Player
Narrator
Character's Name
Gender (2)
Race (2)
Height And Weight (2)
Age And Age Group (3.1)
Damage Bonus (DB) (3.4)
Sword Hand (3.5)
Social Status (& Saeculum) (3.6)
Career (5)
Appearance (6.1)
Personality (6.3)
Motives (6.4)

Attributes (1)

Strength EXP	Agility EXP	Physical Condition EXP																																																															
Perception EXP	Mental Power EXP	Charisma EXP																																																															
Reactions (3.2)		Initiative																																																															
Movement (3.7) Walk Run Sprint		Nature (3.8)																																																															
Endurance (3.3) flesh wound 1- Light wound - Serious Wound - Mortal Wound +																																																																	
Weight Allowance (3.9)	STX= (DL-2)	STXx2= (DL-5) STXx3= (DL-5) STXx5= (DL-10) STXx10= (DL-20)																																																															
Weapon	Grip STX	Damage AV Weight																																																															
<table border="1"> <thead> <tr> <th>Armour</th> <th>AV</th> <th>Weight</th> <th>flesh Wound</th> <th>Light Wound</th> <th>Serious Wound</th> <th>Mortal Wound</th> </tr> </thead> <tbody> <tr><td>Right Leg</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Left Leg</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Abdomen</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Chest</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Right Arm</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Left Arm</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Head</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> <tr><td>Accumulated Wounds</td><td></td><td></td><td>000</td><td>000</td><td>00</td><td>0</td></tr> </tbody> </table>			Armour	AV	Weight	flesh Wound	Light Wound	Serious Wound	Mortal Wound	Right Leg			000	000	00	0	Left Leg			000	000	00	0	Abdomen			000	000	00	0	Chest			000	000	00	0	Right Arm			000	000	00	0	Left Arm			000	000	00	0	Head			000	000	00	0	Accumulated Wounds			000	000	00	0
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Wellbeing (3.10)	-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5
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Background (6.2)	Equipment (7)
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Areas Of Knowledge (4)

[illegible][illegible][illegible][illegible][illegible][illegible][illegible][illegible][illegible][illegible]